



DAILY SCHEDULE

	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
7:00 AM		Reveille	Reveille	Reveille	Reveille
7:30 AM		Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony
7:40 AM		Breakfast	Breakfast	Breakfast	Breakfast
8:30 AM		MB/Classes	MB/Classes	MB/Classes	MB/Classes
10:00 AM	Begin Check-in	MB/Classes	MB/Classes	MB/Classes	MB/Classes
12:15 PM	Lunch Assembly	Lunch Assembly	Lunch Assembly	Lunch Assembly	Lunch Assembly
12:20 PM	Lunch	Lunch	Lunch	Lunch	Lunch
1:00 PM	SPL/ Leaders Meeting	SPL Meeting	SPL Meeting	SPL Meeting	Pick-Up Advancement
2:00 PM	MB/Classes	MB/Classes	MB/Classes	MB/Classes	DEPART
3:30 PM	MB/Classes	MB/Classes	MB/Classes	MB/Classes	HAPPY NEW YEAR! DRIVE SAFELY HOME
5:25 PM	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony	
5:30 PM	Dinner	Dinner	Dinner	Dinner	
6:30 PM	Free Time				
7:00 PM					
7:30 PM	Opening Show	Evening Program	Evening Program	Evening Program	
8:00 PM					
8:30 PM					
9:30 PM	Cracker Barrel	Cracker Barrel	Cracker Barrel	Cracker Barrel	
10:00 PM	Taps	Taps	Taps	Taps	



2011 Winter Blast Merit Badge and Programs Listing:

LOCATION	First Period 8:30 – 9:45	Second Period 10:00 – 11:15	Third Period 2:00 – 3:15	Fourth Period 3:30 – 4:45
Shooting Sports Ranges	Shotgun	Shotgun Archery	Rifle Archery	Rifle
Handicraft Shelter	Leatherwork	Fingerprinting/ Pulp & Paper	Basketry	Pottery/ Sculpture
Handicraft Building	Woodworking	Wood Carving	Woodworking	Wood Carving
Climbing Tower	Climbing		Climbing	
Sci-Tech	Computers	Radio	Photography	Electricity
Scoutmaster Lounge	Robotics	Theater	Indian Lore	Astronomy
Dining Hall	1.Forestry 2. First Aid 3. Cit/Nation 4. Communications	1.Chemistry 2.Law 3. Cit/World 4. Environmental Science	1.Nuclear Science 2. First Aid 3. Cit/Nation 4. Communications	1. Chess 2.Scouting Heritage 3. Cit/World 4. Environmental Science
Scoutcraft	Orienteering	Cooking	Geocaching	Pioneering
Eagle Bound	Eagle Bound			

MERIT BADGE OFFERINGS

The chart following this section shows all the merit badge offerings at Winter Blast 2011. You should sign up for merit badges as soon as possible, because the class size is limited in some. They are filled on a first come first served basis.

Class Size: Capacity is strictly limited in Rifle, Shotgun, and Archery Merit badges. If you unable to get a class your Scouts need, see the Program Director or Camp Director when arriving at camp.

The requirements offered at camp column shows those requirements from the 2011 Requirements Book that we will try to complete at camp. Requirements that are not completed at Camp Sequoyah can be finished at home with unit leaders or merit badge counselors.

Requirements to do at home column shows those things that the Scout must do either before or after camp. It is the responsibility of the unit or Scout to arrange for completion of these requirements.

Prerequisites, Other. This column shows minimum ages or other requirements to meet before taking the course, special forms requiring parent signature, and other remarks. Review this column carefully, as these requirements cannot be waived.

COURSE REQUIREMENT OFFERINGS

Program Area/Course	Class Size	Costs/Fees	Requirements Offered at Camp	Requirements to do at home	Prerequisites/ Other
Archery MB	12	2.00	All	Read MB Book	Able to pull a bow
Astronomy	12	None	All		
Basketry MB	15	Cost of Kits	All	None	None
Chemistry	12	None	1-2, 4-7	3	Older Scouts
Chess	12	None	All		
Citizenship in the Nation MB	15	None	1,4-8	2,3	None
Citizenship in the World MB	15	None	1-6	7	None
Climbing MB	12	None	All		Age 13 or upper body strength
Communications MB	8	None	1-4, 6,7, 9	5, 8	None
Computers	10	None	All	Read MB Book	None
Cooking	12	None	1-3,5,6,8	4,7	None

Electricity	12	None	1, 3-7, 10-11	2, 8, 9	None
Environmental Science MB	15	None	All	Read MB Book	None
Fingerprinting	15	None	All		None
First Aid MB	15	None	All	2d	
Forestry	15	None	All	Read MB Book	None
Geocaching	8	None	1-6	7-9	
Indian Lore	12	Cost of kits	All		
Law MB	15	None	1-3, 5-11	4	Older Scouts
Leatherwork MB	15	Cost of kits	All		
Nuclear Science	15	None	1-3, 5-8	4	Older Scouts
Orienteering MB	10	None	2-7	1, 8, 9, 10	
Photography	15	None	All		None
Pioneering	12	None	1-7,9-10	8	
Pottery	15	None	All		None
Pulp & Paper	15	None	All		
Radio	12	None	All		
Rifle MB	16	None	All	Read MB Book	None
Robotics	12	None	All		Older Scouts
Scouting Heritage	15	None	1,2,3,7,8	4b, 5, 6	None
Sculpture	15	None	All		
Shotgun MB	8	None	All	Read MB Book	Big enough to handle a 12 gauge shotgun
Theatre	15	None	All		
Wood Carving MB	12	Cost of Kits	All	None	None
Woodworking	12	Cost of materials	All	None	None

You should register selected courses as soon as possible, because most class sizes are limited to 12, and they are filled on a first come first served basis. High demand Merit Badges may be offered more than once, depending on availability of adult volunteers.